

Embedded computing

UDOO – Single-board and microcontroller

Master ATIAM - Informatique

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Single-Board Computer vs. Microcontroller

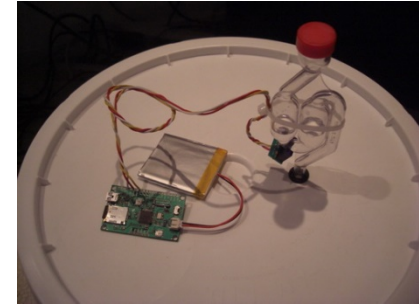
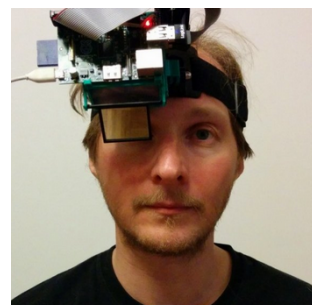


Raspberry Pi
Single-Board Computer



Arduino UNO
Microcontroller (MCU)

What can you do with this ?



Jasper – Voice Controller powered by Rpi <https://jasperproject.github.io>

LED Cube - <http://www.instructables.com/id/Led-Cube-8x8x8/>

Flamethrower Jack-O-Lantern - <http://www.instructables.com/id/Flamethrowing-Jack-O-Lantern/>

Arduino RC- Lawnmower <http://www.instructables.com/id/Arduino-RC-Lawnmower/>

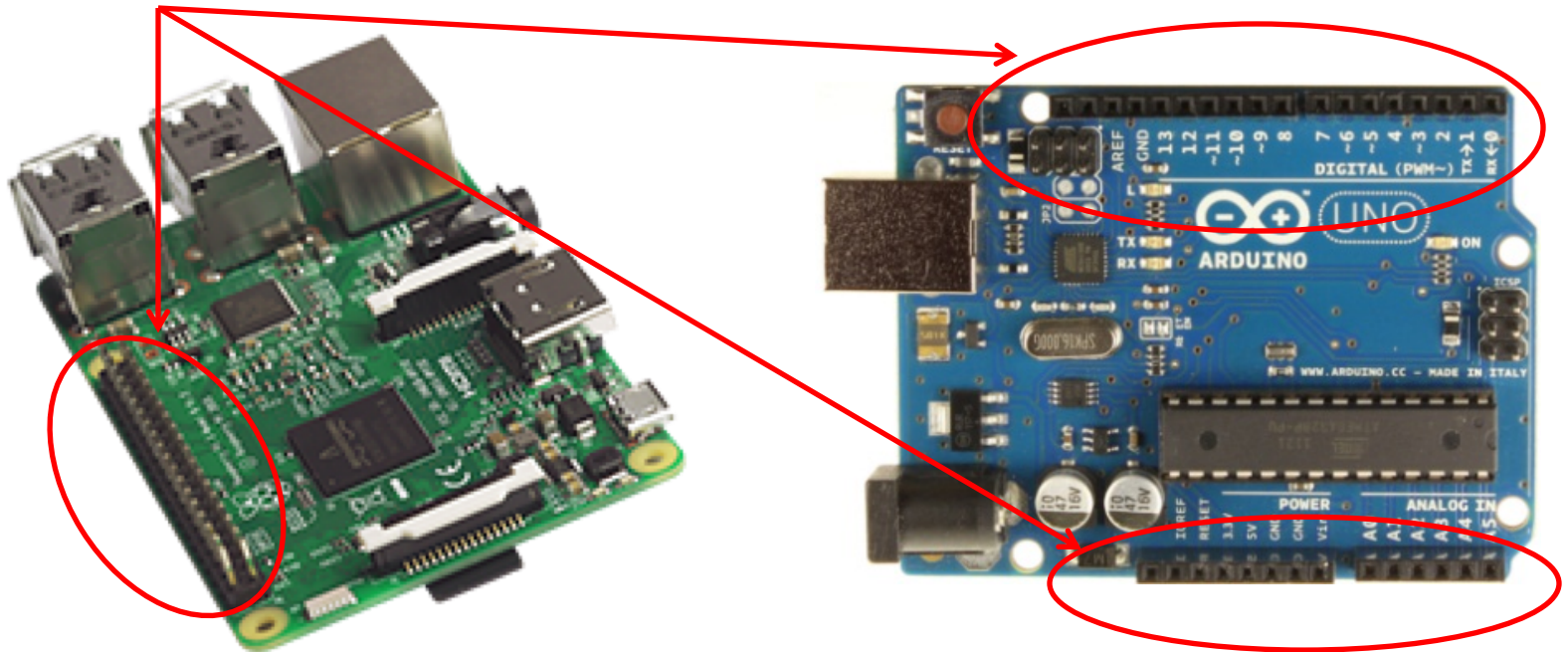
Fermentation Monitoring - <https://www.sparkfun.com/tutorials/131>

Raspberry Eye - <https://hackaday.io/project/865-raspberry-eye>

Why so popular?

- They are cheap
- They sense and manipulate the physical world
 - GPIO pins (reading values/sending instructions)

GPIO = General Purpose Input/Output

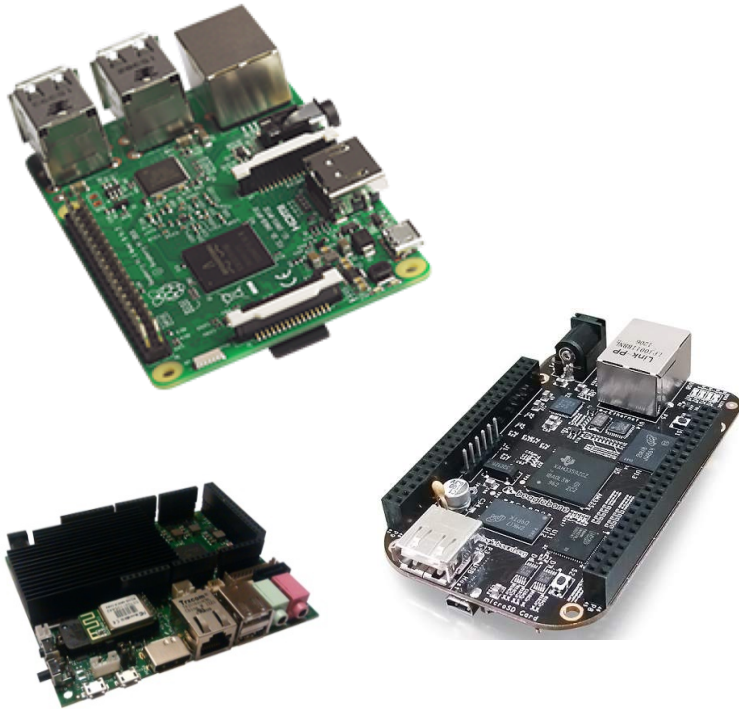


Internet of Things (IoT)

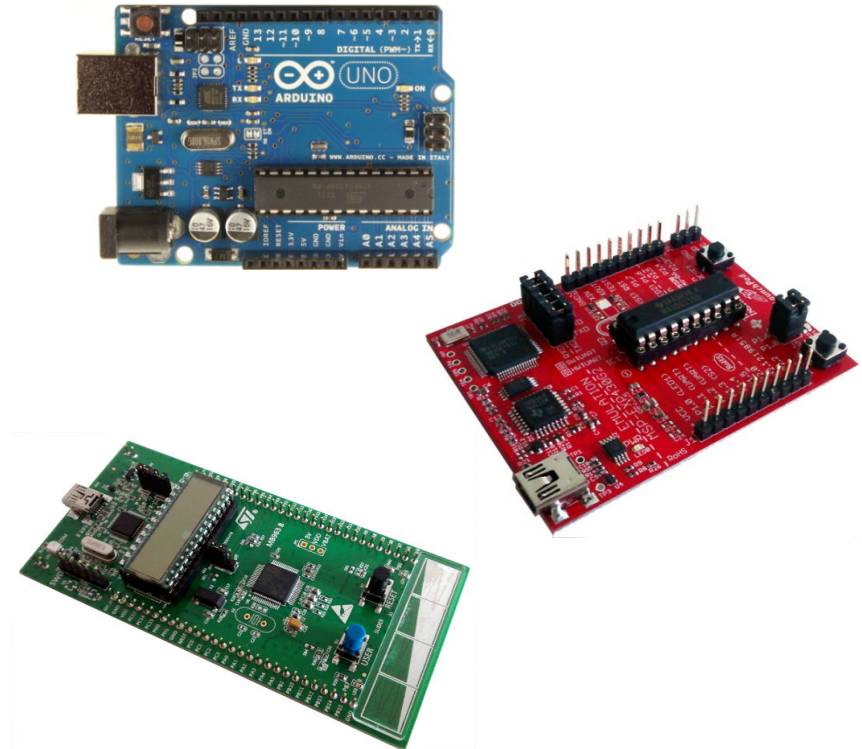
- Connection of embedded computing devices
 - Home Automation
 - Augmented Reality
- Connecting non-computer devices
 - Home Entertainment
 - Aquariums
 - ... your fridge ?!
 - Etc.

Single-Board Computer vs. Microcontroller

What is the difference?



Single-board Computers



Microcontrollers

Single-Board Computer vs. Microcontroller

Defining Features

- Single-board computer
 - Lots of processing power
 - Operating system (Linux, Android)
 - Monitor Connection
 - Cheap, “weak” computer
- Microcontroller
 - Devoted to having GPIO pins
 - Low power, quick boot
 - Very cheap

Raspberry Pi



Arduino

Micro-controller ?

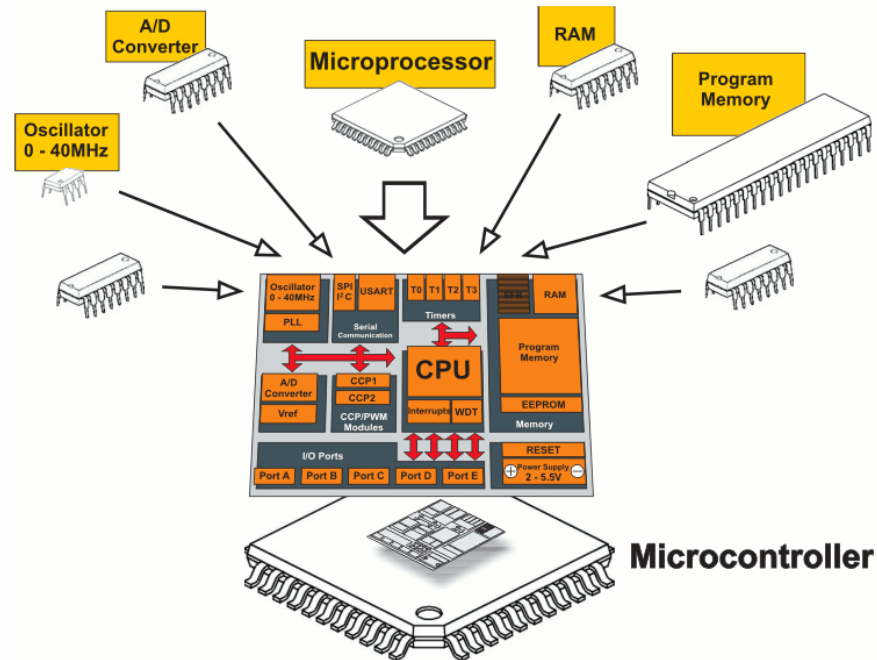


Fig. 0-1 Microcontroller versus Microprocessor

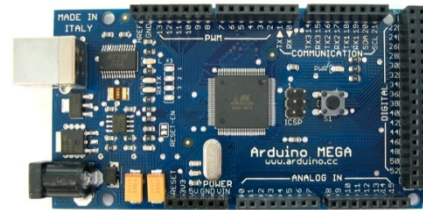
A single chip has to emulate a small computer

- Processor, memory, and input/output

Microcontrollers

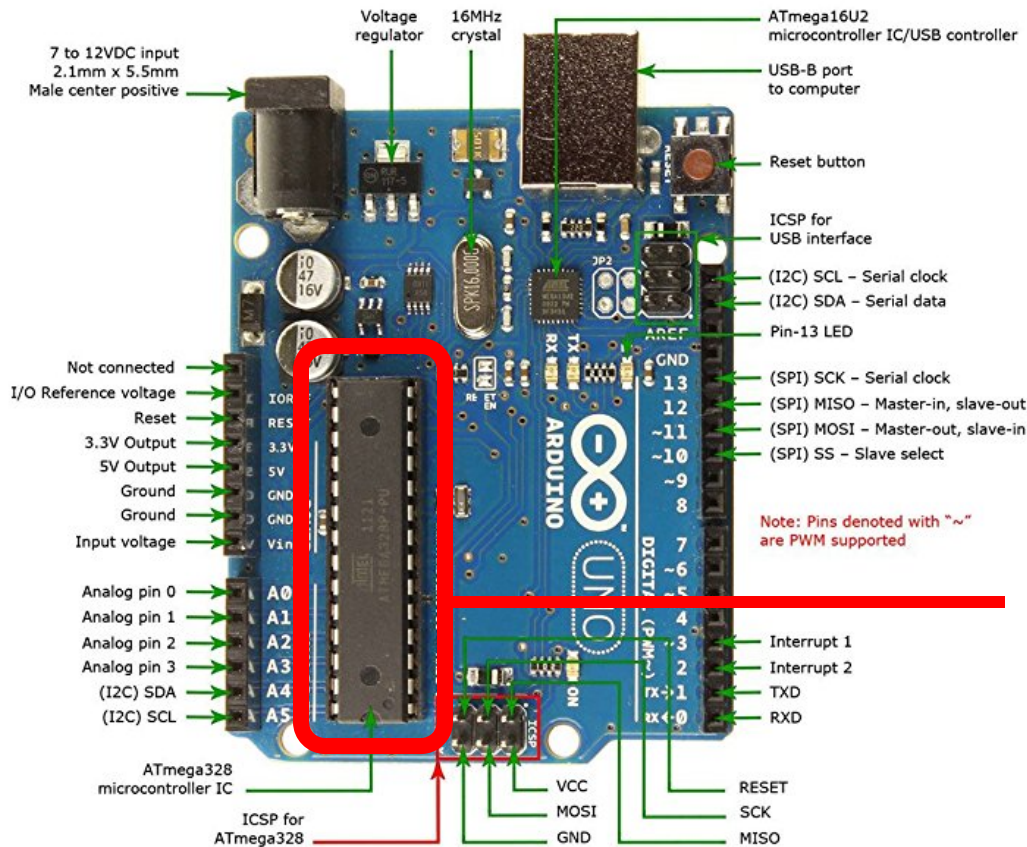
Arduino

	Arduino Uno	Arduino Mega2560	Arduino Nano (ATmega328)
Microcontroller	ATmega328	ATmega2560	ATmega328
Flash Memory	32KB	256KB	32KB
Clock Speed	16MHz	16MHz	16 MHz
RAM	2KB	8KB	1KB
Price (approx, USD)	\$24.95 here	\$45.95 here	\$34.99 here
Digital I/O Pins	14	54	14



<http://arduino.cc/>

Arduino Microcontroller



Arduino function

reset	(PCINT14/RESET) PC6	1	28	PC5 (ADC5/SCL/PCINT13)	analog input 5
digital pin 0 (RX)	(PCINT16/RXD) PD0	2	27	PC4 (ADC4/SDA/PCINT12)	analog input 4
digital pin 1 (TX)	(PCINT17/TXD) PD1	3	26	PC3 (ADC3/PCINT11)	analog input 3
digital pin 2	(PCINT18/INT0) PD2	4	25	PC2 (ADC2/PCINT10)	analog input 2
digital pin 3 (PWM)	(PCINT19/OC2B/INT1) PD3	5	24	PC1 (ADC1/PCINT9)	analog input 1
digital pin 4	(PCINT20/XCK/T0) PD4	6	23	PC0 (ADC0/PCINT8)	analog input 0
VCC	VCC	7	22	GND	GND
GND	GND	8	21	AREF	analog reference
crystal	(PCINT6/XTAL1/TOSC1) PB6	9	20	AVCC	VCC
crystal	(PCINT7/XTAL2/TOSC2) PB7	10	19	PB5 (SCK/PCINT5)	digital pin 13
digital pin 5 (PWM)	(PCINT21/OC0B/T1) PD5	11	18	PB4 (MISO/PCINT4)	digital pin 12
digital pin 6 (PWM)	(PCINT22/OC0A/AIN0) PD6	12	17	PB3 (MOSI/OC2A/PCINT3)	digital pin 11 (PWM)
digital pin 7	(PCINT23/AIN1) PD7	13	16	PB2 (SS/OC1B/PCINT2)	digital pin 10 (PWM)
digital pin 8	(PCINT0/CLKO/CP1) PB0	14	15	PB1 (OC1A/PCINT1)	digital pin 9 (PWM)

Digital Pins 11, 12 & 13 are used by the ICSP header for MOSI, MISO, SCK connections (Atmega168 pins 17, 18 & 19). Avoid low-impedance loads on these pins when using the ICSP header.

GPIO Pins !

How do we use this ?

- Working with these devices requires
 1. Programming
 2. Electronics

First Challenge

Programming – Simplifying Aspects

- Pre-written Libraries
- Code Examples
 - <https://github.com/>
- Community help (Forums, StackExchange)
- Free online courses
 - Search for “MIT Arduino Course”
 - Programming courses on:
 - Khan Academy
 - Coursera
 - Udacity

Second Challenge

Electronics – the hard part

- Difficult to get started
- Easy to make mistakes
 - Some mistakes cannot be undone
- Often needs additional equipment:
 - Soldering Iron
 - Voltmeter
 - Oscilloscope

Electronics

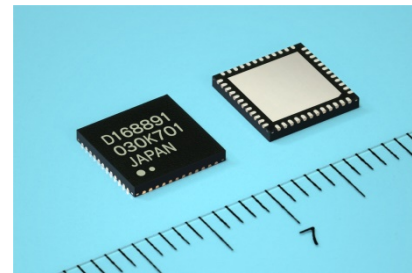
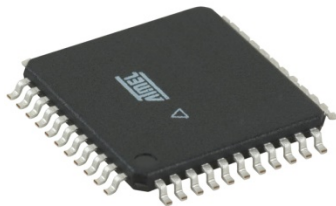
Simplifying Aspects

- Starter Packs and Kits
 - Contain a minimum number of electronic components that you may need
- Microcontroller Attachments
 - Shields (for Arduino)
 - Motor shields, sensor shields
 - Capes (for Beagleboard)
 - BoosterPacks (TI LaunchPad)

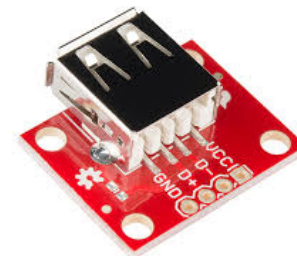
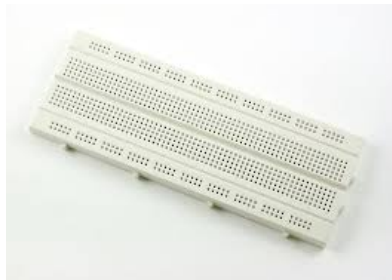
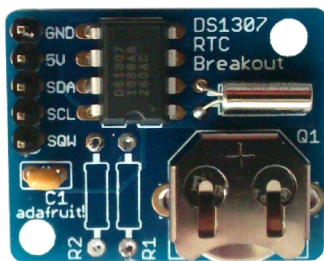
Electronics

Simplifying Aspects

- A lot of electronics come like this:



- Solution: Breakout boards: pre-soldered breadboard-ready electronics:



Source:

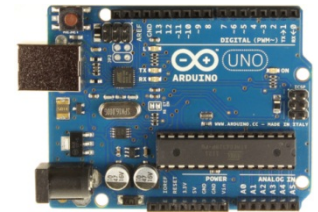
<http://elecshop.blog.com/files/2014/01/313-44-TQFP.jpg>

<http://www.renesas.com/media/press/news/2010/20101006.jpg>

Microcontroller

Expansion Boards features

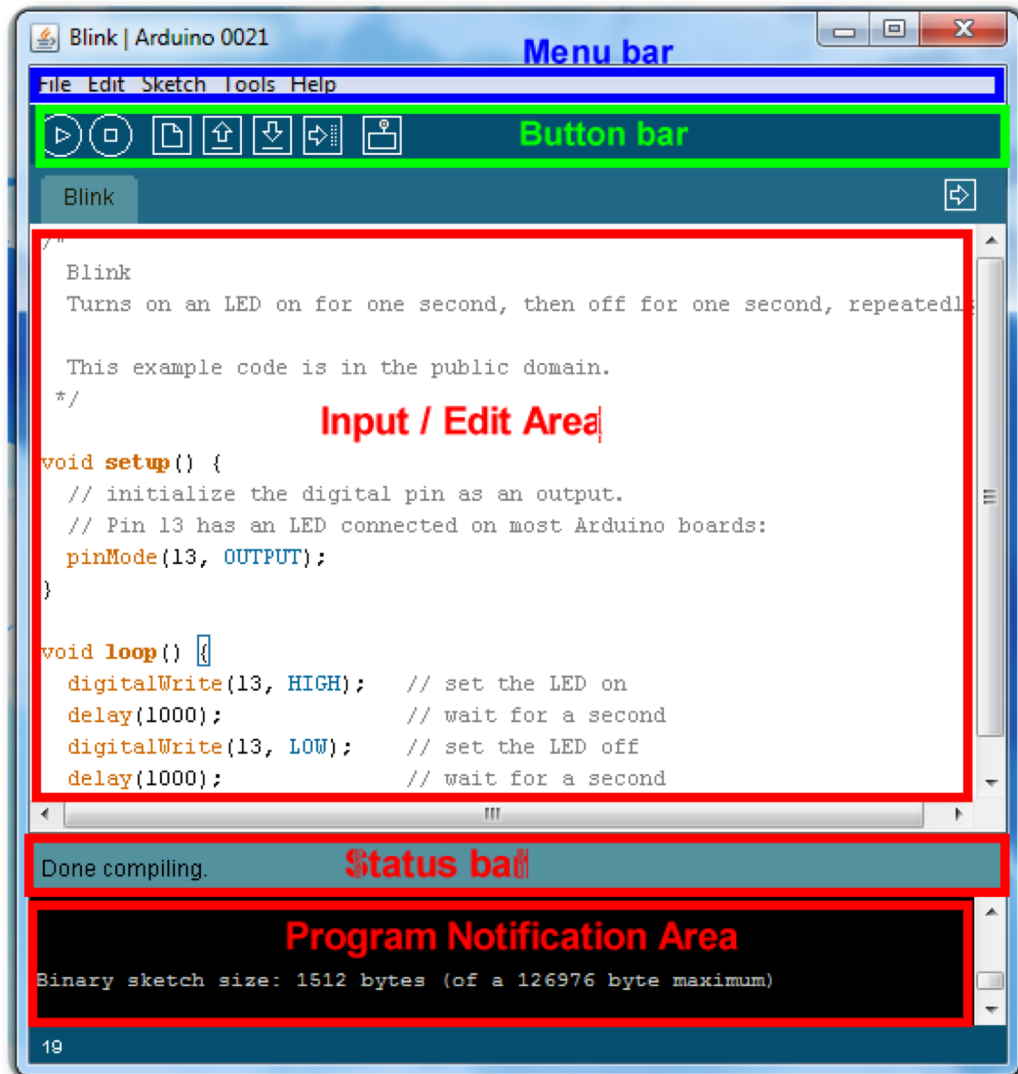
- Communication Cable Attachments
- Programmer
- Buttons
- Power Supply Connectors
- Pin connectors
- On-board Sensors
 - (accelerometers, real-time clocks, temperature sensors)



How to use Arduino ?

1. Download & install the Arduino environment (IDE)
2. Connect the board to your computer via the USB cable
3. Launch the Arduino IDE
4. Select your board
5. Select your serial port
6. Open the blink example
7. Upload the program

Arduino IDE



Using Arduino

- Write your sketch
- Press Compile button (to check for errors)
- Press Upload button to program Arduino board with your sketch

???

Profit

```
void setup() {  
  pinMode(ledPin, OUTPUT); // sets t  
}  
void loop() {  
  digitalWrite(ledPin, HIGH); // sets t  
  delay(1000); // waits  
  digitalWrite(ledPin, LOW); // sets t  
  delay(1000); // waits  
}
```



compile

Done compiling.



upload



TX/RX flash

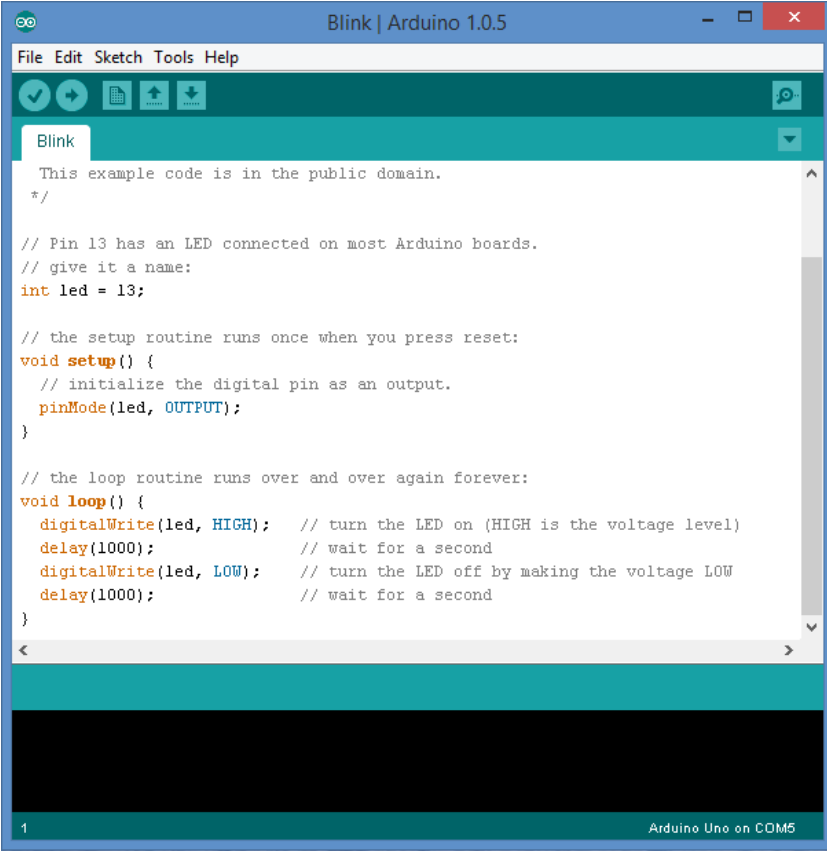


sketch runs

Microcontrollers

Arduino IDE - Programming

- <http://arduino.cc/>



The screenshot shows the Arduino IDE interface with the 'Blink' sketch loaded. The title bar reads 'Blink | Arduino 1.0.5'. The menu bar includes 'File', 'Edit', 'Sketch', 'Tools', and 'Help'. Below the menu bar is a toolbar with icons for opening, saving, and running. The main text area contains the following code:

```
This example code is in the public domain.
*/

// Pin 13 has an LED connected on most Arduino boards.
// give it a name:
int led = 13;

// the setup routine runs once when you press reset:
void setup() {
  // initialize the digital pin as an output.
  pinMode(led, OUTPUT);
}

// the loop routine runs over and over again forever:
void loop() {
  digitalWrite(led, HIGH); // turn the LED on (HIGH is the voltage level)
  delay(1000);             // wait for a second
  digitalWrite(led, LOW);  // turn the LED off by making the voltage LOW
  delay(1000);             // wait for a second
}
```

At the bottom of the window, a status bar shows '1' on the left and 'Arduino Uno on COM5' on the right.

Arduino terminology

“*sketch*” – a program you write to run on an Arduino board

“*pin*” – an input or output connected to something.
e.g. output to an LED, input from a knob.

“*digital*” – value is either HIGH or LOW.
(aka on/off, one/zero) e.g. switch state

“*analog*” – value ranges, usually from 0-255.
e.g. LED brightness, motor speed, etc.

Bare minimum code

```
void setup() {  
    // put your setup code here, to run once:  
}
```

```
void loop() {  
    // put your main code here, to run infinitely:  
}
```

Bare minimum code

- **setup :**
 - Called only when Arduino is powered on or reset
 - Used to initialize variables and pin modes
- **loop :**
 - Runs continuously till the device is powered off.
 - Main logic of the code goes here.
 - A form of while(True) for micro-controller

Digital I/O

`pinMode(pin, mode)`

Sets pin to either INPUT or OUTPUT

`digitalRead(pin)`

Reads HIGH or LOW from a pin

`digitalWrite(pin, value)`

Writes HIGH or LOW to a pin

PinMode

- A pin can be set as input or output
(All I/O pins can serve both mode)
pinMode function.
- `pinMode(13, OUTPUT);`
 - `// sets pin 13 as output pin`
- `pinMode(13, INPUT);`
 - `// sets pin 13 as input pin`

Reading/writing digital values

- **digitalWrite(13, LOW);**

// Makes the output voltage on pin 13 , 0V

- **digitalWrite(13, HIGH);**

// Makes the output voltage on pin 13 , 5V

- **int buttonState = digitalRead(2);**

// reads the value of pin 2 in buttonState

Analog to Digital (ADC) Conversion

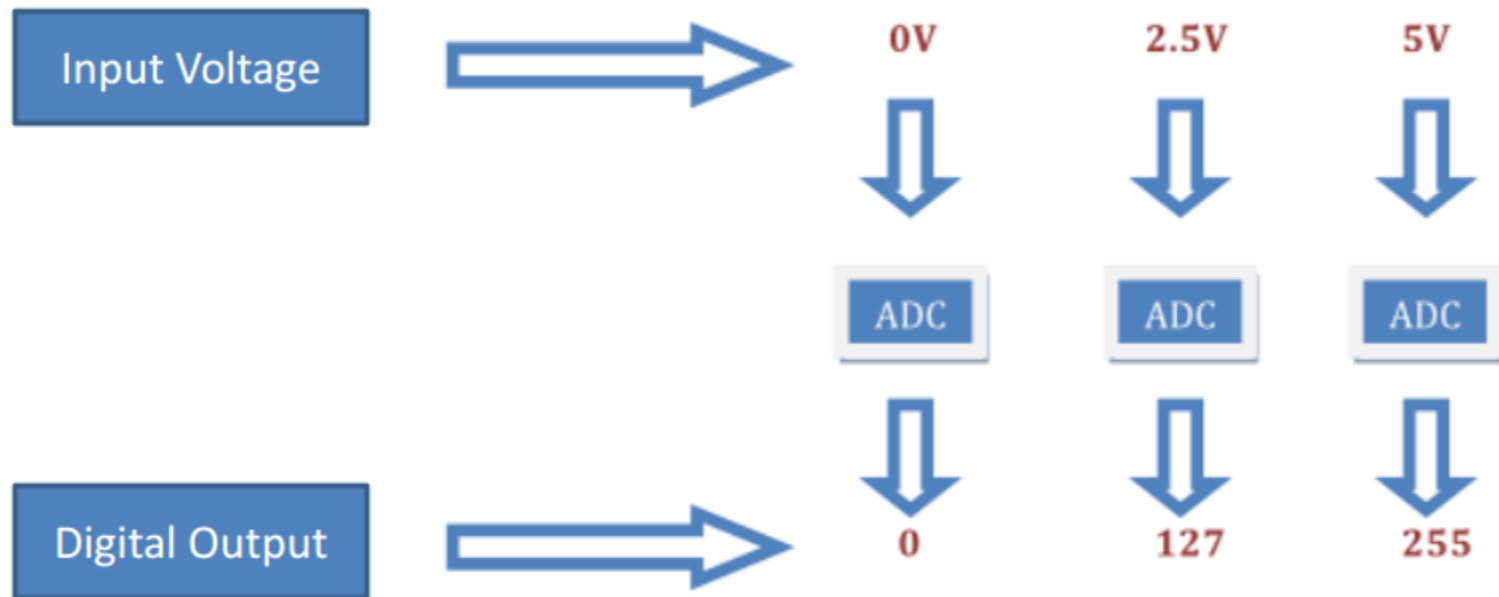
Analog ?

- Continuous range of voltage values
- Based on electrical in/outs
- Why convert to digital ?
- Because our microcontroller only understands digital.

ADC in Arduino

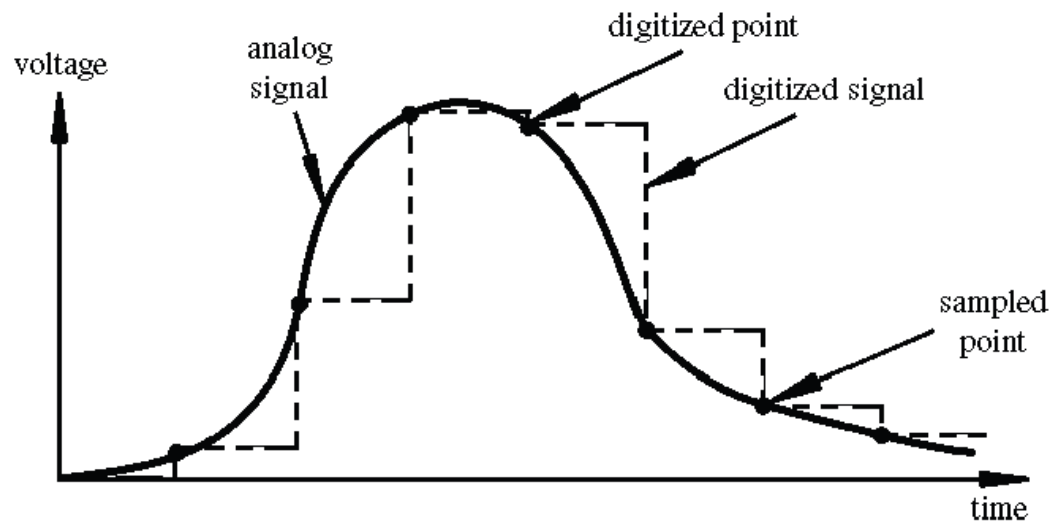
- The Arduino Uno board contains pins for ADC
- 10-bit analog to digital converter
- Map input voltages between 0 and 5 volts into integer values between 0 and 1023

Analog Value to Digital ?

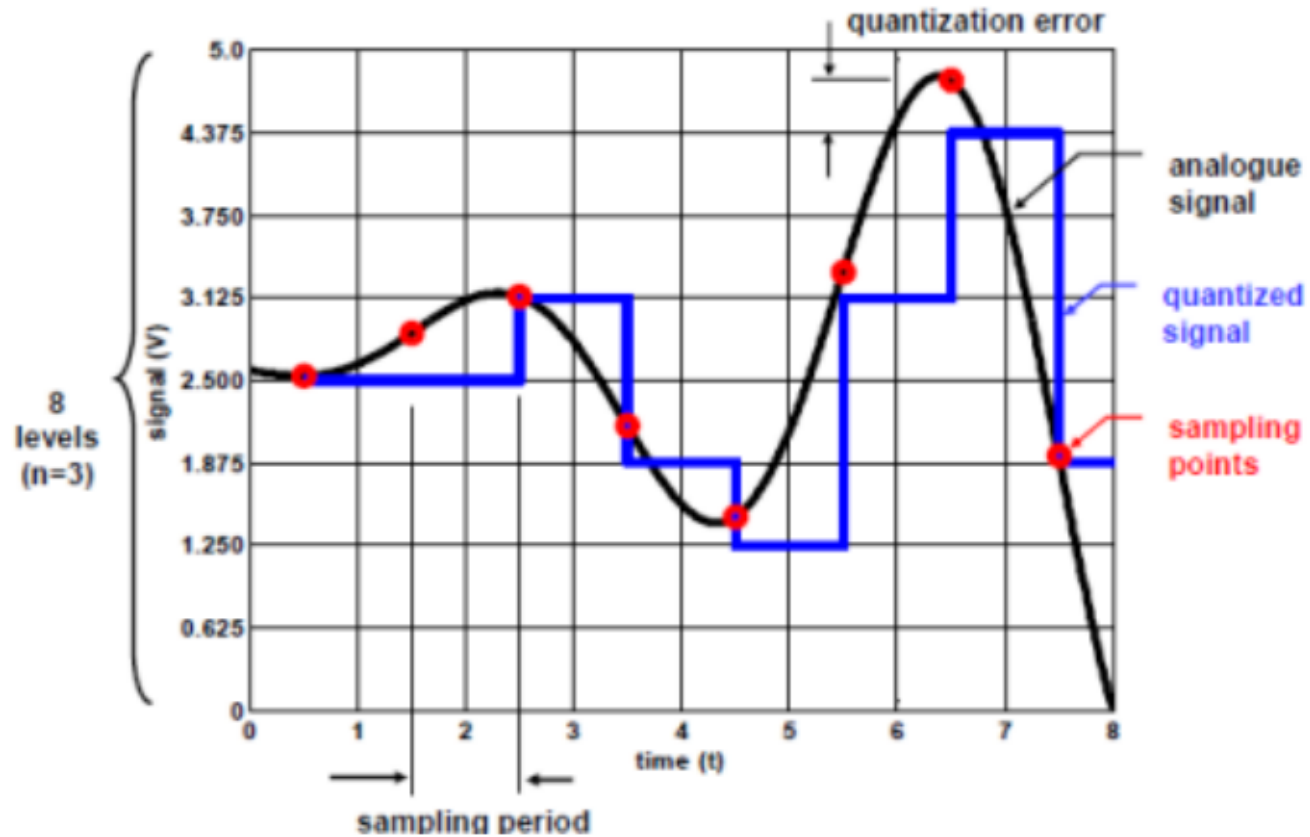


Digital? Analog?

- Digital has two values: **on** and **off**
- Analog has many (infinite) values
- Computers don't really do analog, they ***quantize***
- Remember the analog input pins---here's how they work



Signal quantization



Reading/Writing Analog Values

- `analogRead(A0);` // used to read the analog value from the pin A0
- `analogWrite(2,128);`

ADC Example

- // These constants won't change. They're used to give names to the pins used:*
`const int analogInPin = A0; // Analog input pin that the potentiometer is attached to`
`const int analogOutPin = 9; // Analog output pin that the LED is attached to`

`int sensorValue = 0; // value read from the pot`
`int outputValue = 0; // value output to the PWM (analog out)`

`void setup() {`
 `// initialize serial communications at 9600 bps:`
 `Serial.begin(9600);`
`}`

`void loop() {`
 `// read the analog in value:`
 `sensorValue = analogRead(analogInPin);`
 `// map it to the range of the analog out:`
 `outputValue = map(sensorValue, 0, 1023, 0, 255);`
 `// change the analog out value:`
 `analogWrite(analogOutPin, outputValue);`
 `// print the results to the serial monitor:`
 `Serial.print("sensor = " );`
 `Serial.print(sensorValue);`
 `Serial.print("\t output = ");`
 `Serial.println(outputValue);`
 `// wait 2 milliseconds before the next loop for the analog-to-digital converter to settle`
 `delay(2);`
`}`

Arduino Timing

- `delay (ms)`
 - Pauses for a few milliseconds
- `delayMicroseconds (us)`
 - Pauses for a few microseconds
- More commands:
arduino.cc/en/Reference/HomePage

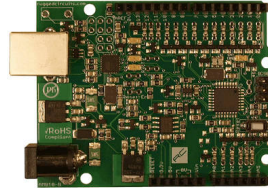
Microcontrollers

Thousands Others

Some of these had limited production runs or have been discontinued.



Beetle



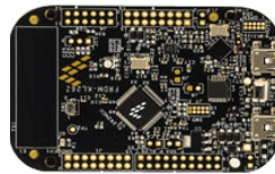
Ruggeduino



Pinguino PIC32



Gamebuino



Freescale
Freedom



Teensy

Beetle: http://www.dfrobot.com/wiki/index.php/Beetle_SKU:DFR0282

Nanode: <http://www.nanode.eu/>

Pinguino PIC32: <https://www.olimex.com/Products/Duino/PIC32/PIC32-PINGUINO/open-source-hardware>

Ruggeduino: <http://www.ruggedcircuits.com/ruggeduino/>

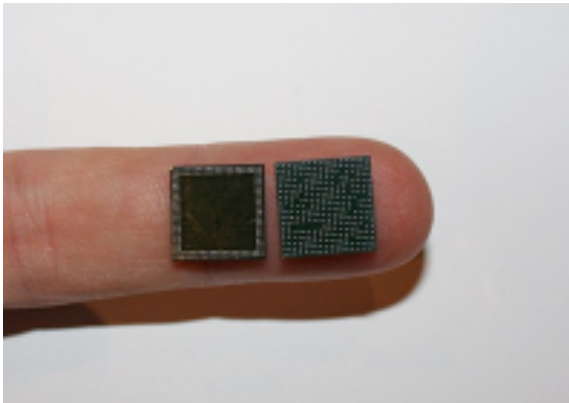
Gamebuino: <http://gamebuino.com/>

Freescale Freedom: <http://www.freescale.com/webapp/sps/site/overview.jsp?code=FREDEVPLA>

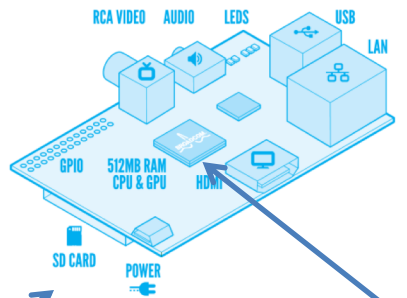
Teensy: <https://www.pjrc.com/teensy/>

Single-Board Computer vs. Microcontroller

Examples of Embedded Systems



RASPBERRY PI MODEL B



Storage

Broadcom BCM2835
CPU, GPU, RAM

Image Source

<http://pixshark.com/raspberry-pi-model-b-schematic.htm>

http://images.studica.com/images/product/arduino/9a9b5c9e479e1a5b237b41a173d34dcfimage472x354_72_200x.gif

	(PCINT14/RESET) PC6	1	28	PC5 (ADC5/SCL/PCINT13)	AIN5
RX - D0	(PCINT16/RXD) PD0	2	27	PC4 (ADC4/SDA/PCINT12)	AIN4
TX - D1	(PCINT17/TXD) PD1	3	26	PC3 (ADC3/PCINT11)	AIN3
D2	(PCINT18/INT0) PD2	4	25	PC2 (ADC2/PCINT10)	AIN3
PWM3	(PCINT19/OC2B/INT1) PD3	5	24	PC1 (ADC1/PCINT9)	AIN1
D4	(PCINT20/XCK/T0) PD4	6	23	PC0 (ADC0/PCINT8)	AIN0
	VCC	7	22	GND	
	GND	8	21	AREF	
	(PCINT6/XTAL1/TOSC1) PB6	9	20	AVCC	
	(PCINT7/XTAL2/TOSC2) PB7	10	19	PB5 (SCK/PCINT5)	D13 - LED
PWM5	(PCINT21/OC0B/T1) PD5	11	18	PB4 (MISO/PCINT4)	D12
PWM6	(PCINT22/OC0A/AIN0) PD6	12	17	PB3 (MOSI/OC2A/PCINT3)	PWM11
D7	(PCINT23/AIN1) PD7	13	16	PB2 (SS/OC1B/PCINT2)	PWM10
D8	(PCINT0/CLKO/ICP1) PB0	14	15	PB1 (OC1A/PCINT1)	D9



ATMega328
CPU, RAM, Storage

Single-Board Computers

Raspberry Pi



	Raspberry Pi Model B	Raspberry Pi 2
Processor	ARM1176JZF-S core	Quad-core ARM7
Flash Memory	None	None
Clock Speed	700 MHz	800 MHz
RAM	512MB	1 GB
Price (approx, USD)	\$39.95	\$35.00
Other Features	2x USB ports 26x GPIO pins	4x USB2.0 40x GPIO pins

<http://www.raspberrypi.org/>

Raspberry Pi ?

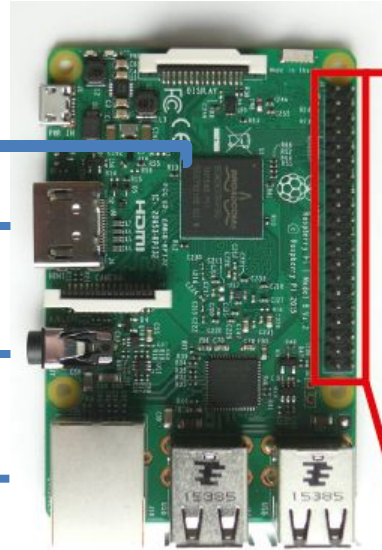
But also ...

Powerful CPU

Screen display

Audio (sometimes)

Ethernet / WiFi



And most importantly

External storage

Operating system (**Linux**)

Computing / RAM power

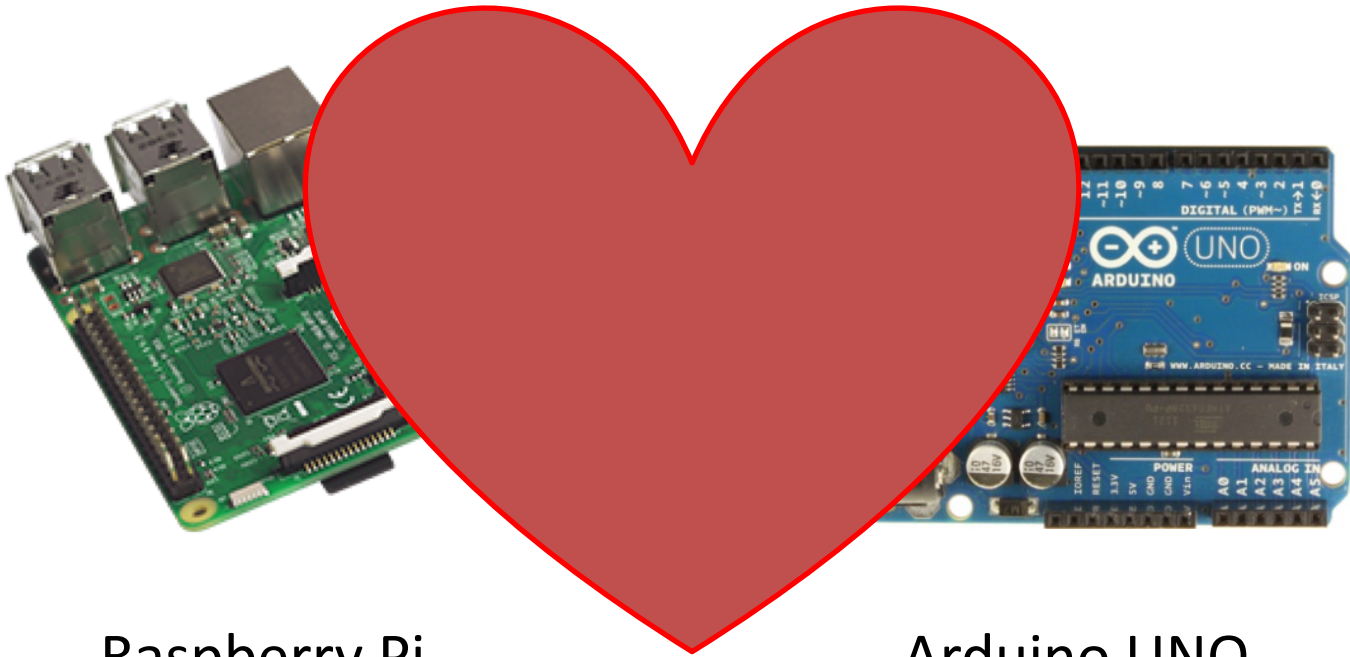
Ease of use/debug

+ 3,3 V	1	2	+ 5 V
(SDA) GPIO 2	3	4	+ 5 V
(SCL) GPIO 3	5	6	GND
(GPCLK0) GPIO 4	7	8	GPIO 14 (TXD)
GND	9	10	GPIO 15 (RXD)
GPIO 17	11	12	GPIO 18
GPIO 27	13	14	GND
GPIO 22	15	16	GPIO 23
+ 3,3 V	17	18	GPIO 24
(MOSI) GPIO 10	19	20	GND
(MISO) GPIO 9	21	22	GPIO 25
(SCLK) GPIO 11	23	24	GPIO 8 (CE0)
GND	25	26	GPIO 7 (CE1)
ID_SD	27	28	ID_SC
GPIO 5	29	30	GND
GPIO 6	31	32	GPIO 12
GPIO 13	33	34	GND
GPIO 19	35	36	GPIO 16
GPIO 26	37	38	GPIO 20
GND	39	40	GPIO 21

Single-Board Computers

- Properties
 - Processor Speed (Ghz, Multiple core)
 - RAM (speed of RAM)
 - Video Card (Home entertainment)
 - On-board storage (FLASH)
 - Hard-drive storage
 - GPIO pins
 - Features
 - Audio jack
 - IR remote
 - Blue tooth
 - Other connectors

Single-Board Computer vs. Microcontroller



Raspberry Pi
Single-Board Computer

Arduino UNO
Microcontroller (MCU)

Single-Board Computer vs. Microcontroller



UDOO

Single-Board Computer
+ Arduino Microcontroller (MCU) !

Single-Board Computers

UDOO

	UDOO Quad
Processor	Quad-core 1GHz
Flash Memory	None (SATA connector)
RAM	1 GB DDR3
Other Features	2x USB port WiFi Module 76 x GPIO pins Analog Audio and Mic
Price (approx, USD)	\$135.00



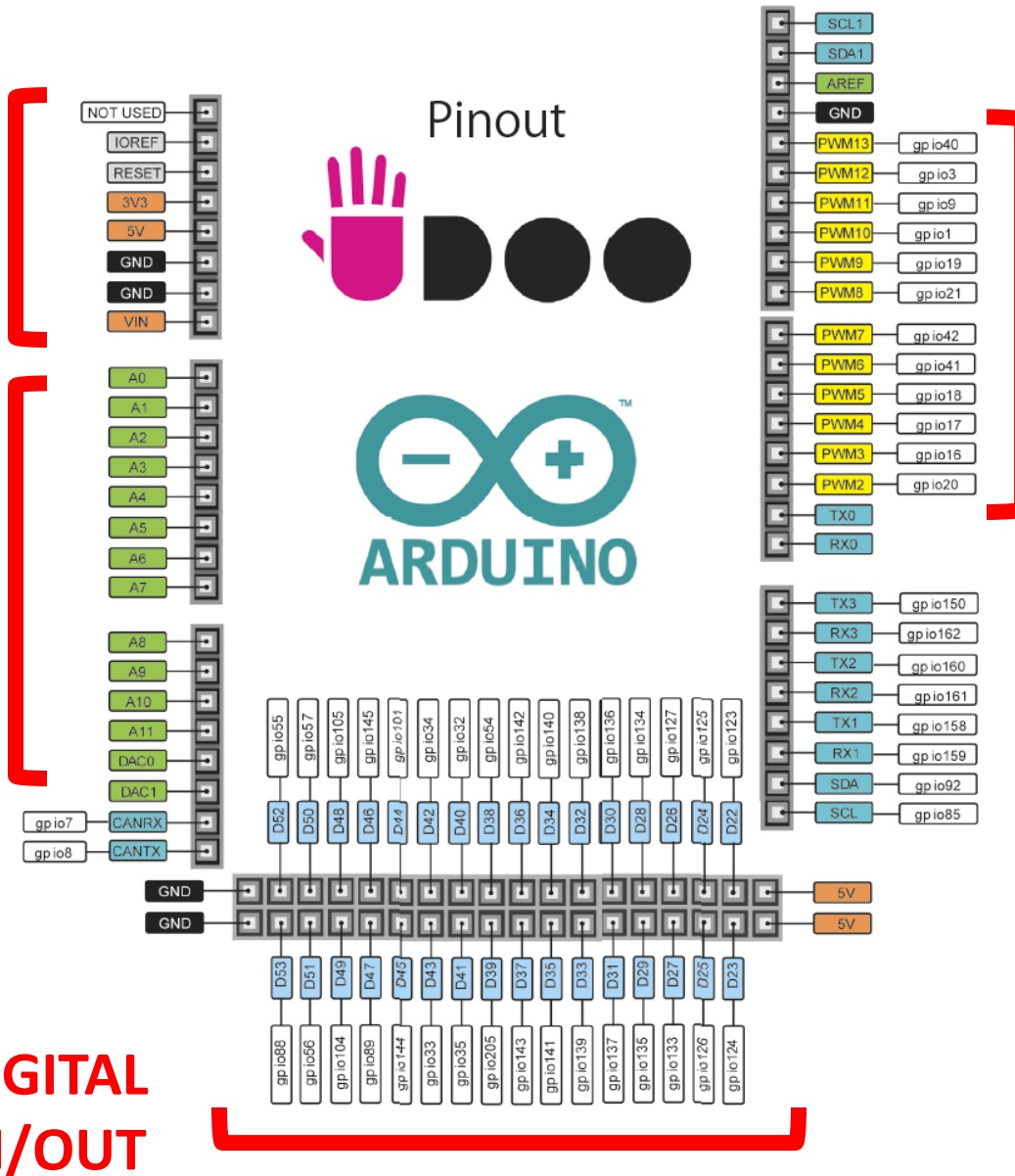
<http://www.udoo.org/>

UDOO

POWER

**ANALOG
IN/OUT**

**DIGITAL
IN/OUT**



UDOO - PureData

- PureData has a special distribution for UDOO
- You can find pre-compiled versions for it or compile it

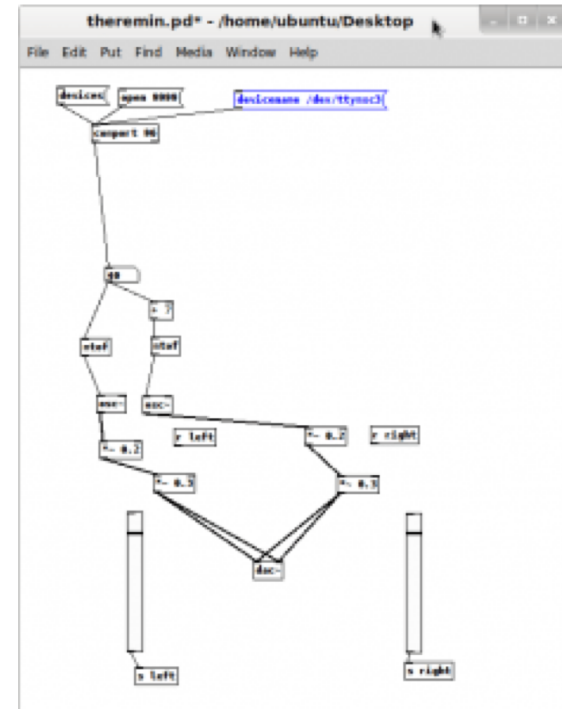
<https://www.udoo.org/forum/threads/guide-compile-pure-data-extended-on-udoo.478/>

- This PureData version can use two objects
 - **[gpio]** allows a direct interaction with pins
 - **[comport]** is a serial data transfer extern (interact with Arduino code)

- Find more informations and tutorials at

<https://github.com/irllabs/Udoo>

Project - Theremin of light



Project - Theremin of light

```
int IRpin = A0;
int distance = 0; int msg = 0;
void setup() { Serial.begin(115200); }
void loop()
{
  distance = analogRead(IRpin);
  if (distance < 100) { distance = 100; }
  else if (distance > 900){ distance = 900; }
  msg = map(distance, 100, 900, 0, 255);
  Serial.write(msg);
}
```

